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|  | **EYFS** | |
| ***Communication and language***   * Listen attentively and respond to what they hear * Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary   ***Personal, Social, Emotional Development***   * Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate * Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas of actions * Be confident to try new activities * Work and play cooperatively and take turns with others   ***Physical Development***   * Use a range of small tools, including scissors, paintbrushes and cutlery * Begin to show accuracy and care when drawing   ***Mathematics***   * Subitise up to 5 * Explore and represent patterns within numbers up to 10 | ***Understanding the world***   * Describe their environment using knowledge from observation, discussion, stories non-fiction texts and maps * Explore the natural world around them, making observations and drawing pictures of animals and plants   ***Expressive Arts and Design***   * Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function * Share their creations, explaining the process they have used   ***Literacy***   * Use and understand recently introduced vocabulary during discussions |

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| **Disciplinary Knowledge** | **KS1** | **Lower KS2** | **Upper KS2** |
| **Should be covered in all art units of work** | * Record, explore, and experiment with ideas from first-hand observations. * Ask and answer questions about the starting points for their work. * Explore the work of a few famous artists, craftspeople, and designers from different times and cultures, noting differences and similarities. * Explore how art has changed over time. * Develop ideas by trying things out and changing their minds. * Make simple observations about their own work and the work of others. * Begin to identify basic elements such as colour, shape, and line. * Review what they and others have done and say what they think and feel about it. * Learn to give and receive basic feedback, focusing on positive aspects. * Learn to critique others’ work respectfully and be tolerant of other people’s opinions. * Develop confidence and enjoyment in art activities | * Select and record from first-hand observation, experience, and imagination, exploring ideas for different purposes. * Question and make thoughtful observations about starting points and select ideas to use in their work. * Explore different art movements (e.g., Impressionism, Cubism) and identify key characteristics. * Explore art history and the influence of culture on art. * Develop more complex ideas and experiment with different techniques. * Make detailed observations about the visual and tactile qualities of their own work and the work of others. * Compare ideas, methods, and approaches in their own and others’ work and say what they think and feel about them. * Reflect on their own work and identify areas for improvement. * Begin to understand and use art vocabulary to describe their observations. * Adapt their work according to their views and describe how they might develop it further. * Begin to annotate work in sketchbooks, noting ideas, thoughts, and feedback. * Continue to critique others’ work respectfully and be tolerant of other people’s opinions. * Gain confidence and enjoyment in art, expressing creativity and personal ideas. | * Select and record from first-hand observation, experience, and imagination with a clear purpose. * Make detailed and thoughtful observations about starting points and select ideas to use in their work. * Study art history in more detail, including major art periods (e.g., Renaissance, Baroque, Modernism). * Understand the historical and cultural context of various art movements and significant works. * Explore the roles and purposes of artists, craftspeople, and designers with an understanding of historical and cultural contexts. * Compare and contrast ideas, methods, and approaches in their own and others’ work, providing detailed evaluations. * Use specific examples from art history to support their comparisons. * Adapt their work with a clear rationale and describe how they might develop it further, incorporating feedback and self-reflection. * Make observations about artistic techniques, materials, and concepts. * Use advanced art vocabulary to articulate their observations clearly. * Use sketchbooks extensively to annotate their work, including detailed notes, thoughts, and critiques. * Critique others’ work with respect, tolerance, and insightful feedback, considering multiple perspectives. * Exhibit growing confidence in art abilities and enjoyment in the creative process. |

**Key Stage One**

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| **Year 1** | | | |
| **Substantive Knowledge** |  |  |  |
| **Painting**   * **Use of Primary Colours**: Identify and use primary colours (red, blue, yellow) in paintings. * **Experimentation with Tools**: Experiment with a variety of painting tools such as brushes, sponges, and fingers. * **Colour Mixing Basics**: Mix primary colours to create secondary colours (green, orange, purple). * **Application of Paint**: Apply paint using different techniques (dabbing, stroking, washing). * **Shape Painting**: Paint simple shapes and forms (circles, squares, triangles). * **Texture Creation**: Explore creating textures with paint using different tools and techniques. * **Line Usage**: Use lines in painting to define shapes and add details. * **Painting from Observation**: Create simple paintings based on observation (e.g., a fruit bowl). * **Imaginative Painting**: Create paintings from imagination or storytelling. | **Printing**   * **Introduction to Printing**: Understand the basic concept of printing and how it differs from drawing and painting. * **Simple Printmaking Tools**: Experiment with simple printmaking tools such as stamps, sponges, and found objects (e.g., leaves, fabric). * **Basic Techniques**: Learn basic printing techniques such as stamping, pressing, and rubbing. * **Repetition and Patterns**: Create simple patterns and designs through repetitive printing. * **Texture Exploration**: Explore the use of texture in printing by using various textured objects and materials. * **Colour Application**: Apply primary and secondary colours in printing activities, understanding how different colours can be layered and combined. * **Control and Coordination**: Develop control and coordination when using printing tools to achieve desired effects. * **Simple Imagery**: Create simple printed images and designs that convey basic ideas or themes. | **Drawing**   * **Use of Basic Shapes**: Identify and draw basic shapes such as circles, squares, triangles, and rectangles to construct recognisable forms (e.g., people, animals, and buildings). * **Experimentation with Different Media**: Experiment with a variety of drawing tools and media such as pencils, crayons, pastels, and chalk. Explore the effects created by each tool and media and express a preference based on their experiences. * **Creation of Textures**: Apply simple textures to drawings using techniques like rubbing, stippling, or making hatch marks. Demonstrate a basic understanding of how textures can represent things like fur, grass, or brick. * **Line Usage**: Use different kinds of lines such as straight, wavy, zigzag, or looped in drawings. Understand the use of line to depict movement, thickness, and direction. * **Control and Coordination**: Demonstrate improved control and coordination in drawing, including drawing with a purpose, keeping within lines where appropriate, and showing some accuracy in detail and proportions. * **Colour Theory Introduction**: Introduce primary and secondary colours and begin to understand how colours can be mixed to create new hues. Practise colouring skills within drawings, showing awareness of colour placement and choices. * **Observational Drawing Skills**: Engage in simple observational drawing, focusing on the physical properties of objects they can see and touch. Represent basic objects realistically based on observations. * **Representation of Simple Ideas**: Convey simple concepts or ideas through drawings, such as emotions (happy, sad) or weather (sunny, rainy), utilising appropriate elements and details. |

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| **Year 2** | | | |
| **Substantive Knowledge** |  |  |  |
| **Painting**   * **Refinement of Colour Mixing**: Improve colour mixing skills to create a wider range of hues and tones. * **Advanced Tool Usage**: Use a variety of painting tools more effectively to achieve desired effects. * **Brush Control**: Develop control over brush strokes to create different textures and details. * **Painting Simple Scenes**: Create paintings that depict simple scenes (e.g., a landscape with a sky and ground). * **Texture and Pattern**: Explore creating more complex textures and patterns with paint. * **Detail Work**: Focus on adding details to paintings to make them more realistic or expressive. * **Painting People and Animals**: Begin painting simple representations of people and animals. * **Storytelling through Painting**: Use paintings to tell simple stories or convey ideas. * **Personal Expression**: Encourage personal expression and creativity in painting projects. | **Printing**   * **Refined Printing Techniques**: Build on basic techniques to include more refined and controlled printing methods. * **Variety of Tools**: Experiment with a wider variety of printing tools, including rollers, brushes, and handmade stamps. * **Layering Colours**: Learn to layer colours in prints to create more complex and visually interesting designs. * **Detailed Patterns and Designs**: Create more detailed and intricate patterns using printing techniques. * **Texture and Detail**: Focus on adding texture and detail to printed designs using various tools and materials. * **Two-Colour Printing**: Experiment with two-colour printing, understanding the impact of colour choices and combinations. * **Printmaking Projects**: Undertake simple printmaking projects that involve planning, designing, and executing prints. * **Printing from Nature**: Use natural objects (e.g., leaves, flowers) to create prints, understanding how different objects produce different textures and patterns. * **Personal Expression**: Encourage personal expression and creativity through individual printing projects. | **Drawing**   * **Refinement of Basic Shapes**: Use basic shapes more confidently to create more complex and detailed forms (e.g., detailed animals, human figures, buildings). * **Exploration of Media Effects**: Experiment further with different drawing tools and media, focusing on the specific effects they can create and how they can enhance drawings. * **Advanced Texture Techniques**: Develop more advanced texture techniques, such as layering different marks and combining textures to represent complex surfaces (e.g., fur, fabric, wood). * **Line Quality and Expression**: Experiment with line quality and how different lines can express movement, emotion, and other qualities in drawings. * **Proportional Drawing**: Begin to understand and apply basic proportional relationships in drawings, especially in human and animal figures. * **Colour Mixing and Application**: Gain more experience with colour mixing and apply these skills in drawings, understanding how to create and use different hues effectively. * **Detailed Observational Drawing**: Improve observational drawing skills by focusing on capturing more details and accuracy in representations of objects and scenes. * **Narrative Drawing**: Use drawings to tell simple stories or convey more complex ideas, integrating learned skills in shape, texture, line, and colour. |

**Key Stage Two**

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| **Year 3** | | | |
| **Substantive Knowledge** |  |  |  |
| **Painting**   * **Understanding Colour Theory**: Understand the basics of colour theory, including primary, secondary, and complementary colours. * **Exploring Media**: Experiment with different painting media such as watercolours, acrylics, and tempera. * **Techniques and Methods**: Learn and apply basic painting techniques such as washes, layering, and blending. * **Painting from Observation**: Create paintings from observation, focusing on capturing basic shapes and colours. * **Proportion and Scale**: Understand and apply basic concepts of proportion and scale in painting. * **Detailed Work**: Add finer details to paintings to enhance realism or expression. * **Imaginative and Narrative Painting**: Create imaginative paintings and paintings that tell a story. * **Composition Basics**: Learn to arrange elements in a painting to create a balanced composition. * **Texture and Pattern**: Experiment with creating textures and patterns using different painting techniques. | **Drawing**   * **Understanding Lines**: Practice drawing different types of lines (straight, curved, wavy, zigzag). * **Basic Shapes**: Draw and combine simple geometric shapes (circles, squares, triangles). * **Texture Exploration**: Experiment with creating textures using pencils and crayons (hatching, cross-hatching, stippling). * **Still Life Drawing**: Draw basic objects from observation (fruit, simple toys). * **Proportion and Scale**: Introduction to the concepts of proportion and scale in drawing. * **Detail Work**: Focus on adding details to drawings (patterns, small features). * **Imaginative Drawing**: Create drawings based on imagination or stories. * **Colour Introduction**: Begin to use coloured pencils and crayons to enhance drawings. * **Simple Composition**: Arrange multiple objects in a drawing to create a simple scene. | **3D & Sculpture**   * **Building on 3D Concepts**: Revisit and expand understanding of three-dimensional forms through discussion and hands-on exploration of shapes in the environment. * **Introducing Depth in Drawing**: Begin to apply simple shading and overlapping techniques to suggest depth and form on a 2D surface. * **Exploring Sculpture Materials**: Explore and compare different materials such as clay, card, and wire, discussing their properties and suitability for different outcomes. * **Developing Sculpting Techniques**: Practise joining, shaping, and modelling materials to form stable structures using techniques like rolling, pinching, and scoring. * **Using Texture Purposefully**: Experiment with adding texture using tools and materials to enhance surface detail in both drawings and sculptures. * **Designing 3D Outcomes**: Plan and create 3D models inspired by real or imagined objects, incorporating a clear beginning, middle, and end to the making process. * **Refining Tool Use**: Strengthen fine motor skills and control when using sculpting tools to manipulate materials with increasing accuracy and care. * **Awareness of Scale and Proportion**: Begin to show an awareness of proportion and scale when drawing and building, comparing parts of a model or image to each other. |

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| **Year 4** | | | |
| **Substantive Knowledge** |  |  |  |
| **Drawing**   * **Line Quality**: Focus on varying line thickness and quality. * **Shape and Form**: Develop understanding of 3D shapes (cubes, spheres, cylinders) and how to represent them in 2D. * **Texture and Pattern**: Experiment with more complex textures and patterns. * **Proportions in Figures**: Study basic human and animal proportions. * **Gesture Drawing**: Practice quick, expressive drawings to capture movement. * **Detail and Expression**: Work on facial expressions and fine details in figure drawing. * **Foreground and Background**: Learn to create depth by distinguishing between foreground and background. * **Perspective Basics**: Introduction to one-point perspective. * **Colour Use**: Expand use of colour to include blending and shading techniques. | **3D Drawing and Sculpture**   * **Introduction to 3D Concepts**: Understand the basic concepts of three-dimensional (3D) shapes and forms. * **Basic 3D Drawing Techniques**: Learn and apply basic techniques for drawing 3D objects on a 2D surface (e.g., shading, perspective). * **Exploring Materials for Sculpture**: Experiment with a variety of materials for sculpture, such as clay, papier-mâché, and found objects. * **Simple Sculpting Techniques**: Learn basic sculpting techniques such as modelling, carving, and assembling. * **Texture and Form in Sculpture**: Explore the use of texture and form in 3D artwork. * **Creating Simple 3D Models**: Create simple 3D models and sculptures based on observation and imagination. * **Control and Coordination**: Develop control and coordination in handling sculpting tools and materials. * **Understanding Proportion and Scale**: Apply basic concepts of proportion and scale in both drawing and sculpting. | **Collage**   * **Advanced Collage Techniques**: Build on basic collage skills with more advanced techniques. * **Exploring Diverse Materials**: Experiment with a wider variety of materials, including recycled items and three-dimensional objects. * **Complex Cutting and Shaping**: Develop skills in more complex cutting and shaping of materials. * **Intricate Layering and Composition**: Create more intricate and detailed compositions with multiple layers. * **Theme Development**: Develop and execute collages that convey more complex themes and narratives. * **Texture and Detail**: Focus on adding texture and detail to collages for a richer visual effect. * **Personal Style and Expression**: Encourage the development of a personal style in collage work. * **Mixed Media**: Combine collage with other art forms such as drawing, painting, and printmaking. |

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| **Year 5** | | | |
| **Substantive Knowledge** |  |  |  |
| **Drawing**   * **Shading and Light**: Practice shading techniques to represent light and shadow. * **Complex Forms**: Draw more complex forms and structures. * **Texture Mastery**: Refine the ability to create realistic textures. * **Two-Point Perspective**: Introduction to two-point perspective drawing. * **Accurate Proportions**: Enhance skills in achieving accurate proportions in various subjects. * **Dynamic Composition**: Explore dynamic and balanced compositions. * **Expressive Drawing**: Encourage personal expression through drawing. * **Mixed Media**: Experiment with combining different drawing media. * **Narrative Drawing**: Create drawings that tell a story or convey a message. | **Digital Art**   * **Introduction to Digital Art**: Understand the basic concepts and tools used in digital art. * **Exploring Digital Tools**: Experiment with a variety of digital art tools and software. * **Basic Digital Techniques**: Learn and apply basic digital art techniques such as drawing, painting, and erasing. * **Creating Simple Digital Images**: Create simple digital images using basic shapes and lines. * **Understanding Layers**: Learn the concept of layers and how to use them effectively in digital art. * **Colour and Texture in Digital Art**: Explore the use of colour and texture in digital art, understanding how digital tools can enhance these elements. * **Simple Animation**: Introduction to creating simple animations or GIFs. * **Combining Traditional and Digital Media**: Experiment with combining traditional and digital media in artwork. | **3D Drawing and Sculpture**   * **Advanced 3D Drawing Techniques**: Build on basic techniques to include more advanced 3D drawing methods (e.g., two-point perspective). * **Exploring Complex Forms**: Draw and sculpt more complex forms and structures. * **Advanced Sculpting Techniques**: Learn and apply more advanced sculpting techniques such as joining and detailed carving. * **Creating Detailed 3D Models**: Create more detailed and intricate 3D models and sculptures. * **Understanding Light and Shadow**: Apply concepts of light and shadow to enhance the realism of 3D drawings and sculptures. * **Dynamic Composition in 3D Art**: Explore dynamic and balanced compositions in 3D artwork. * **Texture and Detail Mastery**: Focus on mastering textures and adding intricate details to 3D artwork. |

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| **Year 6** | | | |
| **Substantive Knowledge** |  |  |  |
| **Drawing**   * **Advanced Shading**: Master the use of shading to create depth and realism. * **Detail and Precision**: Focus on precision in detailed work. * **Complex Compositions**: Create complex compositions with multiple elements. * **Independent Work**: Start personal drawing projects. * **Critique and Reflection**: Learn to critique their own and others' work constructively. * **Portfolio Development**: Begin compiling a portfolio of their best work. | * **Historical and Cultural Context**: Investigate the origins and cultural significance of block printing (e.g., Elizabeth Catlett, African textiles, or Japanese woodblock prints). * **Designing for Print**: Create more purposeful, symbolic designs, considering how imagery communicates ideas, messages, or themes. * **Refining Print Blocks**: Use tools safely and effectively to carve detailed print blocks (e.g. lino, foam, or soft cut), paying attention to negative and positive space. * **Planning Multi-Layer Prints**: Plan and execute multi-layer prints using registration techniques to align each layer accurately. * **Experimenting with Repetition and Rotation**: Explore symmetry, rotation, and repetition to create complex and visually striking compositions. * **Inking and Pressing Techniques**: Develop precision in applying ink and using printing presses or hand tools to achieve consistent results. * **Evaluating and Refining Work**: Critically reflect on printing outcomes to make improvements, discussing composition, colour use, and technical accuracy. * **Artistic Intent and Impact**: Present final prints with written or spoken reflection, explaining the choices made and how they align with the intended message or theme. | **Digital Art**   * **Advanced Digital Art Techniques**: Build on basic techniques to include more advanced digital art methods. * **Exploring Advanced Tools**: Experiment with more advanced digital tools and features in art software. * **Creating Complex Digital Images**: Create more complex digital images with multiple elements and details. * **Advanced Layering Techniques**: Master the use of layers to create depth and complexity in digital art. * **Digital Painting and Drawing**: Develop skills in digital painting and drawing with greater detail and precision. * **Advanced Animation Techniques**: Learn more advanced techniques for creating digital animations. * **Photo Manipulation**: Introduction to basic photo manipulation and editing techniques. |